



## Robot Programming with Lisp

## 4. Functional Programming: Higher-order Functions, Map/Reduce, Lexical Scope

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9<sup>th</sup> of November, 2017





## **Functional Programming**

Pure functional programming concepts include:

• no program *state* (e.g. no global variables);

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- heavy usage of *recursions*, as opposed to iterative approaches;
- functions as *first class citizens*, as a result, higher-order functions (simplest analogy: callbacks);

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- functions as *first class citizens*, as a result, higher-order functions (simplest analogy: callbacks);
- *lazy evaluations*, i.e. only execute a function call when its result is actually used;
- usage of lists as a main data structure; ....

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## **Popular Languages**

• Scheme: 1975, latest release in 2013, introduced many core functional programming concepts that are widely accepted today

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## Popular Languages

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- Haskell: 1990, latest release in 2010, purely functional, in contrast to all others in this list
- Racket: 1994, latest release in 2016, focused on writing domain-specific programming languages

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# Popular Languages [2]

• OCaml: 1996, latest release in 2015, very high performance, static-typed, one of the first inherently object-oriented functional programming languages

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- Scala: 2003, latest release in 2016, compiled to JVM code, static-typed, object-oriented, Java-like syntax {}

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- Julia: 2012, latest release in 2016, focused on high-performance numerical and scientific computing, means for distributed computation, strong FFI support, Python-like syntax

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Conclusion: functional programming becomes more and more popular.

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### **Functions Basics**

Higher-order Functions Anonymous Functions Currying Mapping and Reducing Lexical Scope

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## **Defining a Function**

### Signature

#### CL-USER> (defun my-cool-function-name (arg-1 arg-2 arg-3 arg-4) "This function combines its 4 input arguments into a list and returns it." (list arg-1 arg-2 arg-3 arg-4))

### **Optional Arguments**

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# Defining a Function [2]

### Key Arguments

```
CL-USER>
(defun specific-optional (arg-1 arg-2 &key arg-3 arg-4)
"This function demonstrates how to pass a value to
a specific optional argument."
(list arg-1 arg-2 arg-3 arg-4))
SPECIFIC-OPTIONAL
CL-USER> (specific-optional 1 2 3 4)
unknown &KEY argument: 3
CL-USER> (specific-optional 1 2 :arg-4 4)
(1 2 NIL 4)
```

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# Defining a Function [3]

### Unlimited Number of Arguments

```
CL-USER> (defun unlimited-args (arg-1 &rest args)
               (format t "Type of args is ~a.~%" (type-of args))
                     (cons arg-1 args))
UNLIMITED-ARGS
CL-USER> (unlimited-args 1 2 3 4)
Type of args is CONS.
(1 2 3 4)
CL-USER> (unlimited-args 1)
Type of args is NULL.
(1)
```

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### list **vs**. values

```
CL-USER> (defvar *some-list* (list 1 2 3))
*SOME-LIST*
CL-USER> *some-list*
(1 \ 2 \ 3)
CL-USER> (defvar *values?* (values 1 2 3))
*VALUES?*
CL-USER> *values?*
CL-USER> (values 1 2 3)
1
2
3
CL-USER> *
CL-USER> //
(1 \ 2 \ 3)
```

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# Multiple Values [2]

### Returning Multiple Values!

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## Function Designators Similar to C pointers or Java references

### Designator of a Function

```
CL-USER> (describe '+)
COMMON-LISP:+
  [symbol]
+ names a special variable:
+ names a compiled function:
CL-USER> #'+
CL-USER> (symbol-function '+)
#<FUNCTION +>
CL-USER> (describe #'+)
#<FUNCTION +>
  [compiled function]
Lambda-list: (&REST NUMBERS)
Declared type: (FUNCTION (&REST NUMBER) (VALUES NUMBER &OPTIONAL))
Derived type: (FUNCTION (&REST T) (VALUES NUMBER &OPTIONAL))
Documentation: ...
Source file: SYS:SRC;CODE;NUMBERS.LISP
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```

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## Functions Basics

### Higher-order Functions

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## **Higher-order Functions**

### Function as Argument

```
CL-USER> (funcall \#'+123)
CL-USER> (apply #'+ '(1 2 3))
6
CL-USER> (defun transform-1 (num) (/ 1.0 num))
TRANSFORM-1
CL-USER> (defun transform-2 (num) (sqrt num))
TRANSFORM-2
CL-USER> (defun print-transformed (a-number a-function)
           (format t "~a transformed with ~a becomes ~a.~%"
                   a-number a-function (funcall a-function a-number)))
PRINT-TRANSFORMED
CL-USER> (print-transformed 4 #'transform-1)
4 transformed with \#<FUNCTION TRANSFORM-1> becomes 0.25.
CL-USER> (print-transformed 4 #'transform-2)
4 transformed with \# < FUNCTION TRANSFORM-2> becomes 2.0.
CL-USER> (sort '(2 6 3 7 1 5) #'>)
(7 6 5 3 2 1)
```

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## Higher-order Functions [2]

### Function as Return Value

```
CL-USER> (defun give-me-some-function ()
            (case (random 5)
               (0 \# ' +)
               (1 \# ! - )
               (2 #' *)
               (3 \# ! / )
               (4 #'values)))
GIVE-ME-SOME-FUNCTION
CL-USER> (give-me-some-function)
#<FUNCTION ->
CL-USER> (funcall (give-me-some-function) 10 5)
5
CL-USER> (funcall (give-me-some-function) 10 5)
2
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```

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## **Anonymous Functions**

### lambda

```
CL-USER> (sort '((1 2 3 4) (3 4) (6 3 6)) #'>)
The value (3 4) is not of type NUMBER.
CL-USER> (sort '((1 2 3 4) (3 4) (6 3 6)) #'> :kev #'car)
((6 3 6) (3 4) (1 2 3 4))
CL-USER> (sort '((1 2 3 4) (3 4) (6 3 6))
               (lambda (x v)
                 (> (length x) (length y))))
((1 2 3 4) (6 3 6) (3 4))
CL-USER> (defun random-generator-a-to-b (a b)
           (lambda () (+ (random (- b a)) a)))
RANDOM-GENERATOR-A-TO-B
CL-USER> (random-generator-a-to-b 5 10)
#<CLOSURE (LAMBDA () :IN RANDOM-GENERATOR-A-TO-B) {100D31F90B}>
CL-USER> (funcall (random-generator-a-to-b 5 10))
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```

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### Back to Generators

```
CL-USER> (let ((x^10-lambda (lambda (x) (expt x 10))))
             (dolist (elem '(2 3))
               (format t "~a^{10} = ~a~\%" elem (funcall x^{10}-lambda elem))))
2^{10} = 1024
3^{10} = 59049
;; The following only works with roslisp repl. Otherwise do first:
;; (pushnew #p"/.../alexandria" asdf:*central-registry* :test #'equal)
CL-USER> (asdf:load-system :alexandria)
CL-USER> (dolist (elem '(2 3))
            (format t "\sim a^{10} = \sim a^{8}"
                     elem (funcall (alexandria:curry #'expt 10) elem)))
2^{10} = 100
3^{10} = 1000
CL-USER> (dolist (elem '(2 3))
             (format t "\sim a^{10} = \sim a \sim %"
                     elem (funcall (alexandria:rcurry #'expt 10) elem)))
2^{10} = 1024
3^{10} = 59049
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## Mapping in functional programming is the process of applying a function to all members of a list, returning a list of results.

Supported in most functional programming languages and, in addition

- C++ (STL) Java 8+
- Python 1.0+ C# 3.0+

- JavaScript 1.6+ PHP 4.0+
  - Perl
- Ruby
  - Prolog
- Mathematica
- Smalltalk. ...

In some of the languages listed the implementation is limited and not elegant.

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# Mapping [2]

mapcar is the standard mapping function in Common Lisp.

```
mapcar function list-1 &rest more-lists \Rightarrow result-list
```

Apply function to elements of list-1. Return list of function return values.

mapcar

```
CL-USER> (mapcar #'abs '(-2 6 -24 4.6 -0.2d0 -1/5))
(2 6 24 4.6 0.2d0 1/5)
CL-USER> (mapcar #'list '(1 2 3 4))
((1) (2) (3) (4))
CL-USER> (mapcar #'second '((1 2 3) (a b c) (10/3 20/3 30/3)))
?
CL-USER> (mapcar #'+ '(1 2 3 4 5) '(10 20 30 40))
?
CL-USER> (mapcar #'cons '(a b c) '(1 2 3))
?
CL-USER> (mapcar (lambda (x) (expt 10 x)) '(2 3 4))
?
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```





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(2 6 24 4.6 0.2d0 1/5)
CL-USER> (mapcar #'list '(1 2 3 4))
((1) (2) (3) (4))
CL-USER> (mapcar #'second '((1 2 3) (a b c) (10/3 20/3 30/3)))
(2 B 20/3)
CL-USER> (mapcar #'+ '(1 2 3 4 5) '(10 20 30 40))
(11 22 33 44)
CL-USER> (mapcar #'cons '(a b c) '(1 2 3))
((A . 1) (B . 2) (C . 3))
CL-USER> (mapcar (lambda (x) (expt 10 x)) '(2 3 4))
(100 \ 1000 \ 10000)
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```





# Mapping [3]

 $\tt mapc$  is mostly used for functions with side effects.

mapc function list-1 &rest more-lists  $\Rightarrow$  list-1

CL-USER> (mapc #'set '(\*a\* \*b\* \*c\*) '(1 2 3)) (\*A\* \*B\* \*C\*) CL-USER> \*c\* 3 CL-USER> (mapc #'format '(t t) '("hello, " "world~%")) hello, world (T T) CL-USER> (mapc (alexandria:curry #'format t) '("hello, " "world~%")) hello, world ("hello~%" "world~%") CL-USER> (mapc (alexandria:curry #'format t "~a ") '(1 2 3 4)) 1234 (1 2 3 4)CL-USER> (let (temp) (mapc (lambda (x) (push x temp)) '(1 2 3)) temp) Background Concepts Organizational

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# mapcan combines the results using nconc instead of list.

**mapcan** function list-1 &rest more-lists  $\Rightarrow$  concatenated-results If the results are not lists, the consequences are undefined.

#### nconc vs list

```
CL-USER> (list '(1 2) nil '(3 45) '(4 8) nil)
 ((1 2) NIL (3 45) (4 8) NIL)
 CL-USER> (nconc '(1 2) nil '(3 45) '(4 8) nil)
 (1 \ 2 \ 3 \ 45 \ 4 \ 8)
 CL-USER> (nconc '(1 2) nil 3 '(45) '(4 8) nil)
 ; Evaluation aborted on #<TYPE-ERROR expected-type: LIST datum: 1>.
 CL-USER> (let ((first-list (list 1 2 3))
                  (second-list (list 4 5)))
              (values (nconc first-list second-list)
                       first-list
                       second-list))
          (1 2 3 4 5)
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          (4 5)
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```





# Mapping [4]

mapcan combines the results using nconc instead of list.

**mapcan** function list-1 &rest more-lists  $\Rightarrow$  concatenated-results If the results are not lists, the consequences are undefined.

#### mapcan

```
CL-USER> (mapcar #'list '(1 2 3))
((1) (2) (3))
CL-USER> (mapcan #'list '(1 2 3))
(1 2 3)
CL-USER> (mapcan #'alexandria:iota '(1 2 3))
(0 0 1 0 1 2)
CL-USER> (mapcan (lambda (x)
(when (numberp x)
(list x)))
'(4 n 1/3 ":)"))
(4 1/3)
```

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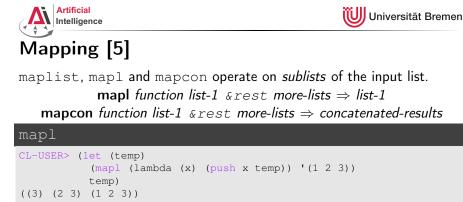


# Mapping [5]

maplist, mapl and mapcon operate on sublists of the input list. maplist function list-1 &rest more-lists  $\Rightarrow$  result-list

maplist

```
CL-USER> (mapcar #'identity '(1 2 3))
(1 \ 2 \ 3)
CL-USER> (maplist #'identity '(1 2 3))
((1 2 3) (2 3) (3))
CL-USER> (maplist (lambda (x)
                      (when (>= (length x) 2)
                         (- (second x) (first x))))
                    (2 2 3 3 3 2 3 2 3 2 2 3))
                           . . .
                      (0 \ 1 \ 0 \ 0 \ -1 \ 1 \ -1 \ 1 \ -1 \ 0 \ 1 \ NTL)
                                   • •
CL-USER> (maplist (lambda (a-list) (apply #'* a-list)) '(4 3 2 1))
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          (24 \ 6 \ 2 \ 1)
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```



#### mapcon

```
CL-USER> (mapcon #'reverse '(4 3 2 1))
(1 2 3 4 1 2 3 1 2 1)
CL-USER> (mapcon #'identity '(1 2 3 4))
; Evaluation aborted on NIL.
```

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### map is a generalization of mapcar for sequences (lists and vectors).

map result-type function first-sequence &rest more-sequences  $\Rightarrow$  result

#### map

```
CL-USER> (mapcar #'+ #(1 2 3) #(10 20 30))

The value #(1 2 3) is not of type LIST.

CL-USER> (map 'vector #'+ #(1 2 3) #(10 20 30))

#(11 22 33)

CL-USER> (map 'list #'+ '(1 2 3) '(10 20 30))

(11 22 33)

CL-USER> (map 'list #'identity '(#\h #\e #\l #\l #\o))

(#\h #\e #\l #\l #\l #\o)

CL-USER> (map 'string #'identity '(#\h #\e #\l #\l #\o))

"hello"
```

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#### **reduce** function sequence $\&k \in V$ key from-end start end initial-value $\Rightarrow$ result

Uses a binary operation, *function*, to combine the elements of *sequence*.

```
reduce
CL-USER> (reduce (lambda (x y) (list x y)) '(1 2 3 4))
(((1 2) 3) 4)
CL-USER> (reduce (lambda (x y) (format t "a a^{*}" x y)) '(1 2 3 4))
1 2
NTL 3
NTL 4
CL-USER> (reduce #'+ '()) ; ?
CL-USER> (reduce #'cons '(1 2 3 nil))
?
CL-USER> (reduce #'cons '(1 2 3) :from-end t :initial-value nil)
?
CL-USER> (reduce #'+ '((1 2) (3 4) (5 6))
                  :key #'first :start 1 :initial-value -10)
?
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```





#### $\textbf{reduce function sequence \&key key from-end start end initial-value} \Rightarrow \textbf{result}$

Uses a binary operation, function, to combine the elements of sequence.

```
reduce
CL-USER> (reduce (lambda (x y) (list x y)) '(1 2 3 4))
(((1 2) 3) 4)
CL-USER> (reduce (lambda (x y) (format t "a a^{*}" x y)) '(1 2 3 4))
1 2
NTL 3
NTL 4
CL-USER> (reduce #'+ '()) ; ?
CL-USER> (reduce #'cons '(1 2 3 nil))
(((1 . 2) . 3))
CL-USER> (reduce #'cons '(1 2 3) :from-end t :initial-value nil)
(1 \ 2 \ 3)
CL-USER> (reduce #'+ '((1 2) (3 4) (5 6))
                  :key #'first :start 1 :initial-value -10)
-2 := -10 + 3 + 5
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```





Google's *MapReduce* is a programming paradigm used mostly in huge databases for distributed processing. It was originally used for updating the index of the WWW in their search engine.

Currently supported by AWS, MongoDB, ...

Inspired by the map and reduce paradigms of functional programming.

https://en.wikipedia.org/wiki/MapReduce

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### MapReduce [2] Example

**Task**: calculate at which time interval the number of travelers on the tram is the highest (intervals are "early morning", "late morning", ...) **Database**: per interval hourly entries on number of travelers (e.g. db\_early\_morning:  $6:00 \rightarrow \text{Tram6} \rightarrow 100, 7:00 \rightarrow \text{Tram8} \rightarrow 120$ ) **Map step**: per DB, go through tram lines and sum up travelers:

- DB1 early morning: (Tram6 ightarrow 2000) (Tram8 ightarrow 1000) ...
- DB6 late night: (Tram6 ightarrow 200) (Tram4 ightarrow 500) ...

Reduce: calculate maximum of all databases for each tram line: Tram6  $\rightarrow$  3000 (late morning) Tram8  $\rightarrow$  1300 (early evening)

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### The let Environment

#### let

```
CL-USER> (let ((a 1)
               (b 2))
           (values a b))
1
2
CL-USER> (values a b)
The variable A is unbound.
CL-USER> (defvar some-var 'global)
         (let ((some-var 'outer))
           (let ((some-var 'inter))
             (format t "some-var inner: ~a~%" some-var))
           (format t "some-var outer: ~a~%" some-var))
         (format t "global-var: ~a~%" some-var)
?
```

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### The let Environment

#### let

```
CL-USER> (let ((a 1)
               (b 2))
           (values a b))
1
2
CL-USER> (values a b)
The variable A is unbound.
CL-USER> (defvar some-var 'global)
         (let ((some-var 'outer))
           (let ((some-var 'inter))
             (format t "some-var inner: ~a~%" some-var))
           (format t "some-var outer: ~a~%" some-var))
         (format t "global-var: ~a~%" some-var)
some-var inner: INTER
some-var outer: OUTER
global-var: GLOBAL
```

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## The let Environment [2]

#### let\*

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### Lexical Variables

In Lisp, non-global variable values are, when possible, determined at compile time. They are bound lexically, i.e. they are bound to the code they're defined in, not to the run-time state of the program.

#### Riddle CL-USER> (let\* ((lexical-var 304) (some-lambda (lambda () (+ lexical-var 100)))) (setf lexical-var 4) (funcall some-lambda)) ?

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### Lexical Variables

In Lisp, non-global variable values are, when possible, determined at compile time. They are bound lexically, i.e. they are bound to the code they're defined in, not to the run-time state of the program.

#### Riddle CL-USER> (let\* ((lexical-var 304) (some-lambda (lambda () (+ lexical-var 100)))) (setf lexical-var 4) (funcall some-lambda)) 104

This is one single let block, therefore  $\verb+lexical-var$  is the same everywhere in the block.

 
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### Lexical scope with lambda and defun

```
CL-USER> (defun return-x (x)
(let ((x 304))
x))
(return-x 3)
2
```

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#### Lexical scope with lambda and defun

```
CL-USER> (defun return-x (x)
(let ((x 304))
x))
(return-x 3)
304
```

lambda-s and defun-s create lexical local variables per default.

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#### More Examples

```
CL-USER> (let* ((lexical-var 304)
                      (some-lambda (lambda () (+ lexical-var 100))))
                     (setf lexical-var 4)
                     (funcall some-lambda))
104
CL-USER> lexical-var
?
```

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#### More Examples

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#### More Examples

```
CL-USER> (let* ((lexical-var 304)
                (some-lambda (lambda () (+ lexical-var 100))))
           (setf lexical-var 4)
           (funcall some-lambda))
104
CL-USER> lexical-var
: Evaluation aborted on #<UNBOUND-VARIABLE LEXICAL-VAR {100AA9C403}>.
CL-USER> (let ((another-var 304)
               (another-lambda (lambda () (+ another-var 100))))
           (setf another-var 4)
           (funcall another-lambda))
; caught WARNING:
   undefined variable: ANOTHER-VAR
 Evaluation aborted on #<UNBOUND-VARIABLE ANOTHER-VAR {100AD51473}>.
```

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#### More Examples

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#### More Examples

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#### More Examples

```
CL-USER> (let ((some-var 304))
(defun some-fun () (+ some-var 100))
(setf some-var 4)
(funcall #'some-fun))
```

?

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#### More Examples

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### Riddle #2

```
CL-USER> (let ((lex 'initial-value))
      (defun return-lex ()
      lex)
      (defun return-lex-arg (lex)
        (return-lex))
      (format t "return-lex: ~a~%"
               (return-lex))
      (format t "return-lex-arg: ~a~%"
                    (return-lex-arg 'new-value))
      (format t "return-lex again: ~a~%"
                    (return-lex)))
```

?

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### Riddle #2

```
CL-USER> (let ((lex 'initial-value))
           (defun return-lex ()
             lex)
           (defun return-lex-arg (lex)
             (return-lex))
            (format t "return-lex: ~a~%"
                    (return-lex))
           (format t "return-lex-arg: ~a~%"
                    (return-lex-arg 'new-value))
           (format t "return-lex again: ~a~%"
                    (return-lex)))
; caught STYLE-WARNING:
    The variable LEX is defined but never used.
return-lex: INITIAL-VALUE
return-lex-arg: INITIAL-VALUE
return-lex again: INITIAL-VALUE
```

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### **Dynamic Variables**

#### Riddle #3

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### **Dynamic Variables**

### Riddle #3

```
CL-USER> (defvar dyn 'initial-value)
CL-USER> (defun return-dyn ()
             dyn)
CL-USER> (defun return-dyn-arg (dyn)
           (return-dyn))
CL-USER>
(format t "return-dvn: ~a~%"
        (return-dyn))
(format t "return-dyn-arg: ~a~%"
        (return-dyn-arg 'new-value))
(format t "return-dyn again: ~a~%"
        (return-dvn))
return-dyn: INITIAL-VALUE
return-dyn-arg: NEW-VALUE
return-dyn again: INITIAL-VALUE
```

#### defvar and defparameter create dynamically-bound variables. Background Concepts Organizational

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### Local Function Definitions

#### flet

```
CL-USER> (defun some-pseudo-code ()
            (flet ((do-something (arg-1)
                     (format t "doing something ~a now...~%" arg-1)))
              (format t "hello.~%")
              (do-something "nice")
              (format t "hello once again.~%")
             (do-something "evil")))
SOME-PSEUDO-CODE
CL-USER> (some-pseudo-code)
hello.
doing something nice now ...
hello once again.
doing something evil now ...
NTT.
CL-USER> (do-something)
: Evaluation aborted on #<UNDEFINED-FUNCTION DO-SOMETHING {101C7A9213}>.
```

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## Local Function Definitions [2]

#### flet, labels

```
CL-USER> (let* ((lexical-var 304)
               (some-lambda (lambda () (+ lexical-var 100))))
               (let ((lexical-var 4))
                (funcall some-lambda)))
; ?
CL-USER> (let ((lexical-var 304))
               (flet ((some-function () (+ lexical-var 100)))
                    (let ((lexical-var 4))
                        (some-function))))
; ?
```

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## Local Function Definitions [2]

#### flet, labels

```
CL-USER> (let* ((lexical-var 304)
                 (some-lambda (lambda () (+ lexical-var 100))))
            (let ((lexical-var 4))
              (funcall some-lambda)))
404
CL-USER> (let ((lexical-var 304))
            (flet ((some-function () (+ lexical-var 100)))
              (let ((lexical-var 4))
                (some-function))))
404
CL-USER> (labels ((first-fun () (format t "inside FIRST~%"))
                   (second-fun ()
                      (format t "inside SECOND~%")
                      (first-fun)))
            (second-fun))
inside SECOND
inside FIRST
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```

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### Background

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#### Avoid global variables! Use for constants.

- If your function generates side-effects, name it correspondingly (either foo! which is preferred, or foof as in setf, or nfoo as in nconc)
- Use Ctrl-Alt-\ on a selected region to fix indentation
- Try to keep the brackets all together:

### This looks weird in Lisp

(if condition do-this do-that

G

)		
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#### • Alexandria documentation:

http://common-lisp.net/project/alexandria/draft/alexandria.html

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- Assignment code: REPO/assignment\_4/src/...
- Assignment points: 10 points
- Assignment due: 15.11, Wednesday, 23:59 German time
- Next class: 16.11, 14:15

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### Thanks for your attention!

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