

# Robot Programming with Lisp

## 3. Functional Programming: Functions, Lexical Scope and Closures

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# Outline

Background

Theory

Organizational

# Functional Programming

Pure functional programming concepts include:

- no program state (e.g. no global variables);
- referential transparency, i.e. a function called twice with same arguments always generates the same output;
- functions don't have side effects;
- avoid mutable data, i.e. once created, data structure values don't change;
- heavy usage of recursions, as opposed to iterative approaches;
- functions as first class citizens, as a result, higher-order functions (simplest analogy: callbacks);
- lazy evaluations, i.e. only execute a function call when its result is actually used;
- usage of lists as a main data structure; ....

# Popular Languages

- **Scheme:** 1975, latest release in 2007, introduced many core functional programming concepts that are widely accepted today
- **Common Lisp:** 1984, latest release (SBCL) in 2014, successor of Scheme, possibly the most influential, general-purpose, widely-used Lisp dialect
- **Erlang:** 1986, latest release in 2014, focused on concurrency and distributed systems, supports hot patching, used within AWS
- **Haskell:** 1990, latest release in 2010, purely functional, in contrast to all others in this list
- **Racket:** 1994, latest release in 2014, focused on writing domain-specific programming languages

# Popular Languages [2]

- **OCaml**: 1996, latest release in 2014, very high performance, static-typed, one of the first inherently object-oriented functional programming languages
- **Scala**: 2003, latest release in 2014, compiled to JVM code, static-typed, object-oriented, C-style syntax {}
- **Clojure**: 2007, latest release in 2014, compiled to JVM code and JavaScript, therefore mostly used in Web, seems to be fashionable in the programming subculture at the moment
- **Julia**: 2012, latest release in 2014, focused on high-performance numerical and scientific computing, means for distributed computation, strong FFI support, Python-like syntax

**Conclusion:** functional programming becomes more and more popular.

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# Defining a Function

## Optional Arguments

```
CL-USER>
(defun my-cool-function-name (arg-1 arg-2 &optional arg-3 arg-4)
  "This function combines its 4 input arguments into a list
and returns it."
  (list arg-1 arg-2 arg-3 arg-4))
MY-COOL-FUNCTION-NAME
CL-USER> (my-cool-function-name 1 2 3 4)
(1 2 3 4)
CL-USER> (my-cool-function-name 1 2 3)
(1 2 3 NIL)
CL-USER> (my-cool-function-name 304)
invalid number of arguments: 1
```

# Defining a Function [2]

## Key Arguments

```
CL-USER>
(defun specific-optional (arg-1 arg-2 &key arg-3 arg-4)
  "This function demonstrates how to pass a value to
  a specific optional argument."
  (list arg-1 arg-2 arg-3 arg-4))
SPECIFIC-OPTIONAL
CL-USER> (specific-optional 1 2 3 4)
unknown &KEY argument: 3
CL-USER> (specific-optional 1 2 :arg-4 4)
(1 2 NIL 4)
```

# Defining a Function [3]

## Unlimited Number of Arguments

```
CL-USER>
(defun unlimited-args (arg-1 &rest args)
  (format t "Type of args is ~a.~%" (type-of args))
  (append (list arg-1) args))
UNLIMITED-ARGS
CL-USER> (unlimited-args 1 2 3 4)
Type of args is CONS.
(1 2 3 4)
CL-USER> (unlimited-args 1)
Type of args is NULL.
(1)
```

# Multiple Values

## list vs. values

```
CL-USER> (defvar *some-list* (list 1 2 3))  
*SOME-LIST*  
CL-USER> *some-list*  
(1 2 3)  
CL-USER> (defvar *values?* (values 1 2 3))  
*VALUES?*  
CL-USER> *values?*  
1  
CL-USER> (values 1 2 3)  
1  
2  
3  
CL-USER> *  
1
```

# Multiple Values [2]

## Returning Multiple Values!

```
CL-USER> (defvar *db* '((Anna 1987) (Bob 1899) (Charlie 1980)))
          (defun name-and-birthdate (id)
            (values (first (nth (- id 1) *db*))
                    (second (nth (- id 1) *db*)))))
NAME-AND-BIRTHDATE
CL-USER> (name-and-birthdate 2)
BOB
1899
CL-USER> (multiple-value-bind (name birthdate) (name-and-birthdate 2)
           (format t "~a was born in ~a.~%" name birthdate))
BOB was born in 1899.
NIL
```

# Function Designators

Similar to C pointers or Java references

## Designator of a Function

```
CL-USER> (describe '+)
COMMON-LISP:+
  [symbol]
+ names a special variable:
+ names a compiled function:
CL-USER> #'+
CL-USER> (symbol-function '+)
#<FUNCTION +>
CL-USER> (describe #'+)
#<FUNCTION +>
  [compiled function]
Lambda-list: (&REST NUMBERS)
Declared type: (FUNCTION (&REST NUMBER) (VALUES NUMBER &OPTIONAL))
Derived type: (FUNCTION (&REST T) (VALUES NUMBER &OPTIONAL))
Documentation: ...
Source file: SYS:SRC;CODE;NUMBERS.LISP
```

# Higher-order Functions

## Function as Argument

```
CL-USER> (funcall #'+ 1 2 3)
CL-USER> (apply #'+ '(1 2 3))
6
CL-USER> (defun print-transformed (a-number a-function)
           (format t "~a transformed with ~a becomes ~a.~%" a-number a-function (funcall a-function a-number)))
PRINT-TRANSFORMED
CL-USER> (defun transform-1 (num) (/ 1.0 num))
TRANSFORM-1
CL-USER> (defun transform-2 (num) (sqrt num))
TRANSFORM-2
CL-USER> (print-transformed 4 #'transform-1)
4 transformed with #<FUNCTION TRANSFORM-1> becomes 0.25.
CL-USER> (print-transformed 4 #'transform-2)
4 transformed with #<FUNCTION TRANSFORM-2> becomes 2.0.
CL-USER> (sort '(2 6 3 7 1 5) #'>)
(7 6 5 3 2 1)
```

# Higher-order Functions [2]

## Function as Return Value

```
CL-USER> (defun give-me-some-function ()  
           (case (random 5)  
             (0 #'+)  
             (1 #'-)  
             (2 #'*)  
             (3 #'/)  
             (4 #'values)))  
GIVE-ME-SOME-FUNCTION  
CL-USER> (give-me-some-function)  
#<FUNCTION ->  
CL-USER> (funcall (give-me-some-function) 10 5)  
5  
CL-USER> (funcall (give-me-some-function) 10 5)  
2
```

# Anonymous Functions

## Lambdas

```
CL-USER> (sort '((1 2 3 4) (3 4) (6 3 6)) #'>)
The value (3 4) is not of type NUMBER.
CL-USER> (sort '((1 2 3 4) (3 4) (6 3 6))
              (lambda (x y)
                (> (length x) (length y))))
((1 2 3 4) (6 3 6) (3 4))
```

```
CL-USER> (defun random-generator-a-to-b (a b)
            (lambda () (+ (random (- b a)) a)))
RANDOM-GENERATOR-A-TO-B
CL-USER> (random-generator-a-to-b 5 10)
#<CLOSURE (LAMBDA () :IN RANDOM-GENERATOR-A-TO-B) {100D31F90B}>
CL-USER> (funcall (random-generator-a-to-b 5 10))
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```

# The let Environment

```
let

CL-USER> (let ((a 1)
                 (b 2))
            (values a b))
1
2
CL-USER> (values a b)
The variable A is unbound.

CL-USER> (defvar some-var 23)
SOME-VAR
CL-USER> (let ((some-var 123))
            (let ((some-var 'hoho))
              (format t "some-var inner: ~a~%" some-var))
              (format t "some-var outer: ~a~%" some-var))
?
?
```

# The let Environment [2]

```
let*
```

```
CL-USER> (let ((a 4)
                  (a^2 (expt a 2)))
            (values a a^2))
```

The variable A is unbound.

```
CL-USER> (let* ((a 4)
                  (a^2 (expt a 2)))
            (values a a^2))
```

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# The let Environment [3]

## Riddle

```
CL-USER> (defun print-x (x)
           (let ((x 304))
             (print x)))
PRINT-X
CL-USER> (print-x 3)
?

;; Alt-. on DEFUN brings you to "defboot.lisp"
(defmacro-mundanely defun (&environment env name args &body body)
  (multiple-value-bind (forms decls doc) (parse-body body)
    (let* ((lambda-guts `(,args ...
```

# Lexical Scope

In Lisp, non-global **variable values are**, when possible, **determined at compile time**. They are **bound lexically**, i.e. they are bound to the code they're defined in, not to the run-time state of the program.

## Another Riddle

```
CL-USER> (let* ((lexical-var 304)
      (some-lambda (lambda () (+ lexical-var 100))))
  (setf lexical-var 4)
  (funcall some-lambda))
?
```

This is one single let block, therefore lexical-var is the same everywhere in the block.

# Closures

## More Riddles

```
CL-USER> (let* ((lexical-var 304)
                  (some-lambda (lambda () (+ lexical-var 100))))
            (let ((lexical-var 4))
              (funcall some-lambda)))
; caught STYLE-WARNING:
;   The variable LEXICAL-VAR is defined but never used.
?
```

*Closure* is a function that, in addition to specific functionality, also encloses its lexical environment (environment as in, e.g., terminal environment variables).

# Closures [2]

## Counter

```
CL-USER> (defun increment-counter ()  
            (let ((counter 0))  
              (incf counter)))  
INCREMENT-COUNTER  
CL-USER> (increment-counter)  
           (increment-counter)  
1  
CL-USER> (defun increment-counter-closure ()  
            (let ((counter 0))  
              (lambda () (incf counter))))  
INCREMENT-COUNTER-CLOSURE  
CL-USER> (let ((function-desig (increment-counter-lambda)))  
            (format t "counter: ~a~%" (funcall function-desig))  
            (format t "once more: ~a~%" (funcall function-desig)))  
counter: 1  
once more: 2  
NIL
```

# Closures [3]

## Counter Again

```
CL-USER> (defun increment-counter-lambda ()  
           (let ((counter 0))  
             (lambda (counter) (incf counter))))  
INCREMENT-COUNTER-LAMBDA  
CL-USER> (let ((function-desig (increment-counter-lambda)))  
           (format t "counter: ~a~%" (funcall function-desig 0))  
           (format t "once more: ~a~%" (funcall function-desig 0)))  
counter: 1  
once more: 1  
CL-USER> (let ((function-desig (increment-counter-closure)))  
           (format t "counter: ~a~%" (funcall function-desig))  
           (setf counter 0)  
           (format t "counter: ~a~%" (funcall function-desig)))  
counter: 1  
counter: 2
```

## Encapsulation!

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# Currying

## Back to Generators

```
CL-USER> (let ((x^10-lambda (lambda (x) (expt x 10))))
            (dolist (elem '(2 3))
              (format t "~a^10 = ~a~%" elem (funcall x^10-lambda elem)))
2^10 = 1024
3^10 = 59049
;; The following only works with slime_ros. Otherwise do first:
;; (pushnew #p"/.../alexandria" asdf:*central-registry* :test #'equal)
CL-USER> (asdf:load-system :alexandria)
CL-USER> (dolist (elem '(2 3))
            (format t "~a^10 = ~a~%" 
                    elem (funcall (alexandria:curry #'expt 10) elem)))
2^10 = 100
3^10 = 1000
CL-USER> (dolist (elem '(2 3))
            (format t "~a^10 = ~a~%" 
                    elem (funcall (alexandria:rcurry #'expt 10) elem)))
2^10 = 1024
3^10 = 59049
```

# Guidelines

- Don't use global variables! Only for constants.
- If your function generates side-effects, name it correspondingly (either `foo!` which is preferred, or `foof` as in `setf`, or `nfoo` as in `nconc`)

# Links

- Alexandria documentation:

<http://common-lisp.net/project/alexandria/draft/alexandria.html>

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# Info Summary

- Assignment code: REPO/assignment\_3/src/\*.lisp
- Assignment due: 02.11, Sunday, 23:59 German time
- Next class: 04.11, 14:15, same room (TAB 2.63)
- Lecturer: Gayane Kazhoyan

Thanks for your attention!